

Rev youth games

youth size: **works for any size**

Scatterball

It's dodgeball with a twist. To start, everyone must have a hand on a nerf ball. Throw the ball up in the air and everyone scatters. Somebody grabs the ball in the air or off the ground. Whoever has the ball can only take two steps. After two steps, the player must throw the ball - dodgeball style - at another player. If the ball hits a player, that player sits down right where they are. But, they can still play, they just can't move from their seated spot. If a player is hit by the ball and catches it, then the throwing player sits down. At any time sitting players can snag the ball if it rolls by, and they can throw it at standing players trying to get them out. The game ends when only one player is standing.

Frozen

For each team, you need a frozen set of clothes; one shirt and one pair of pants. Fold the clothes and submerge the clothes in a tray or container full of water overnight. Give one to each team, and it is the first team to have a team member put on the full outfit first that wins.

Musical Chairs Stacks On

Set up two lines of chairs facing back to back. Get the young people to stand around the chairs making sure there is only 6 chairs for every 10 people playing. Start some music and get the kids to walk around the chairs with their hands behind their backs. When the music stops the kids have to be on a chair so that their feet are not touching the ground. There is no limit to the amount of people on the one chair and any body part can be touching the chair/s so long as their feet are not on the floor. The leaders then count to 3 and whoever has fallen off during that time is out. Remove more chairs and continue playing the game until there is a winner.

Challenge in a Balloon

Fill balloons with small challenges and put in a room or designated area. Break your young people into teams and get one person from each team to grab a balloon and pop it in front of their team. The team or members of the team must complete the challenge before getting another balloon. Set a timer to make it more competitive and see how many challenges each team can do in the set time. It always works best if the challenges include trivia, consuming a bag of disgusting food/drinks, singing a song, a team activity like building a human pyramid, solving a problem, a physical challenge etc. This way all team members can contribute.

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Mario Balloon Race

This is an every man for himself game and you can play with any number of people. All you need is balloons and string. Give every young person a balloon and once they have blown it up, they will use a piece of string to tie it to one ankle. The aim of the game is to protect your balloon while popping everyone else's. The last man standing with an un-popped balloon wins. Could be a team game if you wanted!